

PROGRAM TRANSFER PROCEDURE AND APPLICATION

COMPARING DIFFERENT DEGREES

| Program | BSCS | BSTM | BSWD | BSGD |
|------------------|---|--|---|--|
| Description | Computer science program that focuses on software engineering and development while being grounded in a solid foundation of mathematics and problem solving | Bridges the gap between business and information technology. A hybrid program that develops a solid foundation in business principles, management, technology practices, and business and systems analysis | A hybrid program that develops a foundation in web design and web application development while also building a solid software engineering basis. | A hybrid program that focuses on software game development while also creating strong software developers who can succeed in the business world or the entertainment industry. |
| Program Length | At least 2.5 years (10 quarters) | At least 2.5 years (10 quarters) | At least 2.5 years (10 quarters) | At least 3 years (12 quarters) |
| Required credits | 180 | 180 | 180 | 180 |
| Focus on | Object oriented programming, databases and information modeling, development tools and languages (C# and Java), software architecture and engineering | Business principles, Information technology including: programming, networks, hardware, emerging technologies), analysis of systems and business, management and leadership | HTMS, XHTML, Javascripts, CSS, and Principles of Interactive Design, Development tools and languages (C#) | Artificial intelligence, physics simulators, game concepts, Development tools and languages (C++, C# and Java) |
| Projects & labs | Console and enterprise based web services, service-oriented architecture and a software development capstone project. | Business applications, networks, Telecommunications in Business, Business web development, and practices in project management, Business and systems analysis | Web, mobile, and console based applications ranging from games to ecommerce | Game programming and production, game engine development, and game capstone project. |
| Career Options | Software developer, Business analyst, Database architect, Software engineer | Network administrator, Business analyst, Systems analyst, Department manager, CTO, CIO | Interactive director, service-oriented architect, web developer, .Net software developer | A.I. engineer, game developer, interactive developer, software developer (.Net or Java) |
| Skills | Software development Analyst Software architect Problem solving Leadership | Business analysis Systems analysis Project management Business principles Leadership | Creative design Software development | Software development Creativity Analytical Problem solving Software design |

TRANSFER PROCESS

To transfer from one program to another:

- Students must meet with the Student Advisement Coordinator.
- Complete the Program Transfer form and return it to the SAC.
- Students may need to meet with the Provost for final approval.
- Students will be notified in writing of the status of their transfer application.
- All transfer approvals are conditional upon final grades for the pre-transfer quarter.
- To complete the transfer process, a student must complete a new Enrollment Agreement before the next quarter starts.

SCHOLARSHIP GUIDELINES

When a student transfers from one program to another, their scholarship amount does not change. In the event a student's "duration of enrollment" changes (students who transfer from a 10-quarter program to a 12-quarter program, or vice versa), the remaining scholarship allotment may be adjusted to the new "duration of enrollment." (For example, a student transfers from BSGD to BSTM after their second quarter. The student is now eligible for a maximum of eight quarters of scholarship award, the number of quarters needed to reach the BSTM standard duration of enrollment.)

TRANSFER REQUIREMENTS

GENERAL

Students may be eligible to transfer from one undergraduate program (i.e. BSGD, BSCS, BSWD, BSTM) to another. Students may transfer to a new program after completing at least one or two quarters (depending upon the program they are transferring to) in their original degree program.

All program transfers are subject to approval.

Students may apply to transfer programs after their second quarter. However, transferring programs after the third quarter could delay a student's graduation date by one or more quarters. Whether or not a transfer would delay graduation is contingent upon the student's academic record and future course availability. In many cases, transferring after the third quarter may result cause the student to need additional quarters (beyond the prescribed number of 10 or 12, depending on the program) and incur additional educational expenses, to complete the program. While this may be the case with any program, it is especially true for students transferring to the BSGD program.

INTEREST IN BSGD

Students who apply to transfer to the BSGD program must also –

... have a Neumont cumulative Grade Point Average of 3.25 or higher at the time of their application to transfer and at the time the transfer is completed (end of second quarter or later)

- ... earn a grade of A- or A in all computer science and math courses (course codes begin with CSC and MAT), to be verified at the time of the application and at the time the transfer is completed
- ... be enrolled in their original degree program for at least *one full quarter, plus Sprint One of their second quarter* at the time of their application; the transfer will become official before the start of the student's third quarter (or, in the case of a transfer in a later quarter, the transfer will become official at the start of the quarter following approval of the transfer).

| TRANSFER REQUIREMENTS BY PROGRAM | |
|---|--|
| Transferring from one non-BSGD degree to another | <i>Transferring to BSGD from BSCS, BSTM, or BSWD</i> |
| Be enrolled in the original degree program for at least one quarter; transfers occur between quarters | Be enrolled in the original degree program for at least <i>one full quarter plus Sprint One of the second quarter</i> at the time of the application |
| N/A | Earn a grade of A- or A in all computer science and math courses (course codes begin with CSC and MAT) |
| N/A | 3.25 cGPA |
| Provost approval | Provost approval |

Students who:

- want to apply for transfer to the BSGD program, and
- do not meet academic requirements for the transfer (cGPA, MAT/CSC course grades), and
- are *close* to meeting the requirements (for example: 3.00 cGPA and "B+" MAT/CSC course grades)

may apply for the program.

For students who start after summer 2012, these applicants must complete the *Neumont University Program Transfer Application* form and submit letters of endorsement from:

- The student's CSC110 instructor
- The student's MAT105 instructor
- The Game Development Program Chair

These letters of endorsement must be submitted by the Neumont staff member to the Student Advisement Coordinator.

NEUMONT UNIVERSITY

PROGRAM TRANSFER APPLICATION

Students who are currently enrolled at Neumont University may be eligible to transfer to another Neumont program at the end of the current quarter. To start the transfer application process, please make an appointment with the Student Advisement Coordinator (SAC): advising@neumont.edu, 801.302.2896, Room 213.

The SAC is available to answer questions about Neumont programs, the impact of a transfer for a particular student, and the transfer process.

| | | | | | |
|-----------------------------|---|----------------|---------------------------------|--|----------------------|
| Last Name: | <input type="text"/> | First Name: | <input type="text"/> | Middle Initial: | <input type="text"/> |
| Primary Phone: | <input type="text"/> | Neumont Email: | <input type="text"/> | | |
| Current Program: | <input type="checkbox"/> BSCS <input type="checkbox"/> BSGD <input type="checkbox"/> BSTM <input type="checkbox"/> BSWD | | Prospective Program: | <input type="checkbox"/> BSCS <input type="checkbox"/> BSGD <input type="checkbox"/> BSTM <input type="checkbox"/> BSWD | |
| Current Program Start Date: | Quarter: <input type="checkbox"/> Fall <input type="checkbox"/> Summer Year: 20____ | | Prospective Program Start Date: | Quarter: <input type="checkbox"/> Fall <input type="checkbox"/> Winter <input type="checkbox"/> Spring <input type="checkbox"/> Summer Year: 20____ | |

My signature on this form indicates my request to transfer to the above stated Neumont University program at the end of the current quarter. I understand that:

- If my application to transfer is approved, I may enroll in the prospective program upon the start of the next academic quarter.*
- Transferring into a new program may extend the length of my study at Neumont.*
- I must sign a new Enrollment Agreement, which outlines the program requirements for the prospective program. This must be completed before the start of the next quarter for my transfer to be become official.*

| | | | |
|--------------------------------------|----------------------|-------|----------------------|
| Student Signature: | <input type="text"/> | Date: | <input type="text"/> |
| Guardian Signature: (if under 18) | <input type="text"/> | Date: | <input type="text"/> |